

CCBL June 13, 2010 Tournament
 8U Division
 Hosted by Porter Ridge (Hemby Bridge Elem School)

CoulOak
Porter Ridge
Sardis
South Park

****HOME TEAM DETERMINED BY COIN TOSS**

Sunday, June 13th

Game #	Time				Field #
1	12:00 PM	CoulOak	vs.	Porter Ridge	Centex
2	12:00 PM	Sardis	vs.	South Park	Rookie
3	2:00 PM	Porter Ridge	vs.	South Park	Centex
4	2:00 PM	CoulOak	vs.	Sardis	Rookie
5*	4:00 PM	Pool 1st Place	vs.	Pool 2nd Place	Centex

* Championship Game

Tie Breakers for Pool Play Standings:

2 Team Tie: head to head results

3 Team Tie: Fewest runs allowed wins; 2nd place determined by head to head results, if available, or by second fewest runs allowed. If two teams tie for fewest runs allowed, both are in the championship game.

If a 3 team ties remains based upon fewest runs allowed, then it goes to Run Differential (runs scored minus runs allowed). Note: maximum Run Differential of 10 per game. Team with highest Run Differential wins; 2nd place determined by head to head results between two teams remaining, if available, or by second highest Run Differential. If two teams tie with highest Run Differential, then both teams are in.

If a 3 team tie remains after run differential, then match coins with the odd coin the winner; 2nd place determined by head to head results between the two teams remaining, if available, or flip coin again.

CCBL June 13, 2010 Tournament
 9U Division
 Hosted by Porter Ridge (Hemby Bridge Elem School)

Indian Trail
Lake Norman Storm
Porter Ridge

****HOME TEAM DETERMINED BY COIN TOSS**

Sunday, June 13th

Game #	Time		vs.		Field #
1	12:00 PM	Porter Ridge		Indian Trail	1
2	2:00 PM	Indian Trail		Lake Norman Storm	1
3	4:00 PM	Lake Norman Storm		Porter Ridge	1
4*	6:00 PM	Pool 1st Place		Pool 2nd Place	1

* Championship Game

Tie Breakers for Pool Play Standings:

2 Team Tie: head to head results

3 Team Tie: Fewest runs allowed wins; 2nd place determined by head to head results, if available, or by second fewest runs allowed. If two teams tie for fewest runs allowed, both are in the championship game.

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If a 3 team tie remains after run differential, then match coins with the odd coin the winner; 2nd place determined by head to head results between the two teams remaining, if available, or flip coin again.